

**MINUTES**  
**BOARD OF COMMISSIONERS**

The Board of Commissioners of the City of Burkburnett, Texas met in a Special Called Meeting on Wednesday, May 8, 2013 at 5:00 p.m. in the Council Chambers of the City Hall, 501 Sheppard Road, Burkburnett, Texas. The meeting was open to the public with notice being given in compliance with the Open Meeting Act. The following Commissioners were present:

Carl Law	Mayor
Bill Lindenborn	Mayor Pro-Tem
Josh Andrajack	Commissioner
Randy Brewster	Commissioner
Don Hardy	Commissioner
Marguerite Love	Commissioner
Michael Tugman	Commissioner

Others present: Tim James, City Manager; Trish Holley, Director of Administration, Michael Whaley, Public Works Director; and Janelle Dolan, City Clerk.

Item 1. Mayor Law called the meeting to order.

Item 3. Mayor Law closed the meeting at 5:01 p.m. and opened the Executive Session pursuant to the Texas Open Meetings Act, Chapter 551 of the Texas Government Code; the Board of Commissioners may convene in Executive Session regarding the following matters:

- A. SECTION 551.072-Deliberation Regarding Real Property
  - a. Water Supply
- B. SECTION 551.074(a)-Deliberate the appointment, employment, evaluation, reassignment, duties, discipline, or dismissal of a public officer or employee.
  - a. Employment of Economic Development Director

Item 3. Mayor Law reconvened the regular meeting at 6:29 p.m.

Motion was made by Commissioner Andrajack, seconded by Commissioner Brewster to authorize the Mayor to sign a purchase and sale agreement between Fred Dryer and the City of Burkburnett for the purpose of acquisition of land for

the City's water supply with the following modification to the contract: in Article II Section 3.7 everywhere that it says seller to be modified to seller and/or lineal descendants. Motion carried unanimously.

Item 4. Council Comments.

Item 5. Motion was made by Commissioner Tugman, seconded by Commissioner Lindenborn to adjourn. Motion carried unanimously.

Carl Law, Mayor

**ATTEST:**

Janelle Dolan, City Clerk